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Madtown GUI Design

Slot Machine Game Design Document

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# Version History

* 1. Started upload of a project file
  2. Added in code that was from javascript
  3. Commented out javascript code
  4. Turned javascript code into java
  5. Added randomization code
  6. Added Interface
  7. Added reelings

## Detailed Game Description

Star Wars themed basic slot machine

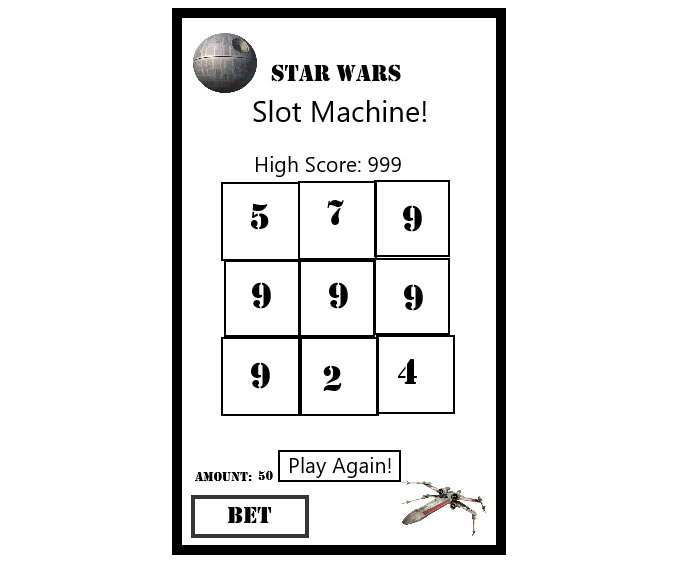
### Game Play Mechanics

Start with 1000 in money, place a bet and then press Spin to move the reels. Press stop to stop the reels and if you the reels match in a certain order you will win depending on the amount placed in bet.

#### Controls

Push buttons on screen with a finger.

##### Interface Sketch



###### Screen Captures

Scoring

Gain money by placing bets and winning.

Art / Multimedia Index

